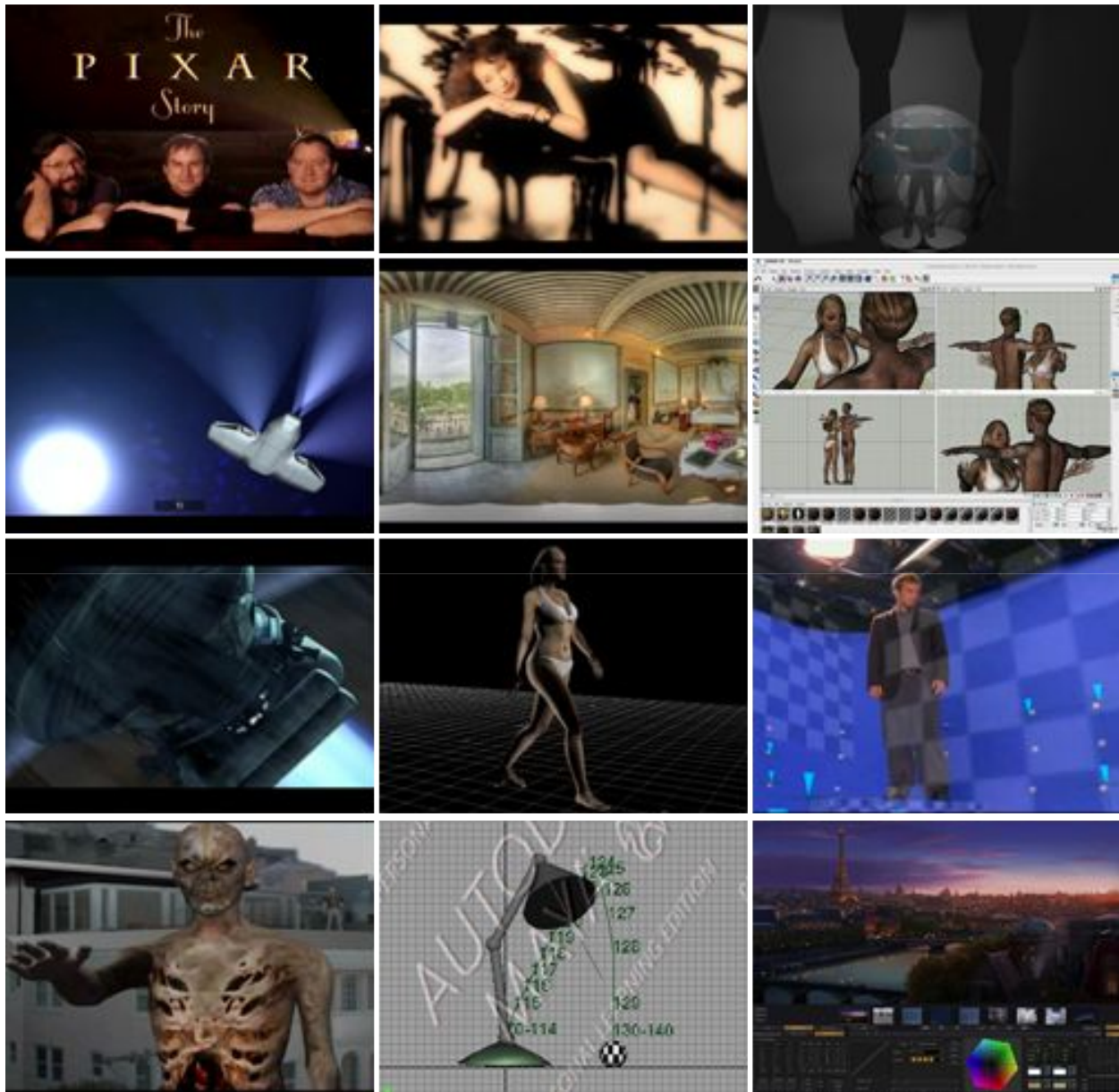


John G. Locke

Portfolio

P.O. Box 321017 Los Gatos, CA 95032

Digital Supervisor/Composer/Artisan



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jlocke@mysticeffects.com

Reel: <http://mysticeffects.com/reels/>



Objective: 2D/3D Integration (Compositor/ Digital Artisan) - Feature Films

Prior Job Title(s): Compositor, Digital Artisan, Associate Visual Effects Supervisor, Visual Effects Supervisor, Post Production Supervisor, Previs Supervisor

Experience:

- *VFX Production:* 5+ years technical experience in feature film and television production environments. Emphasis in Compositing and 2.5D visual effects production 2D/3D integration, 2D computer graphics, matchmoving, photogrammetry, image modeling, layout, HDR lighting, GI rendering. Additional experience in 3D modeling, texture painting, rigging, optical motion capture.
- *Production Management:* Production management experience as Technical Supervisor (Post Production, Editorial, Sound, CG, VFX, Previz). Producer (TV, Interactive Media, Video, Music), Editor (Sound, Video).
- *Published Author and Photographer* Interviewed VFX Supervisor Hal Hickel, Visual Effects Supervisor for "Pirates of the Caribbean". Published feature article for SIGGRAPH-SF on advanced visual Effects techniques used by ILM. Published feature article for SIGGRAPH-SF on Phil Tippett, Director of "Starship Troopers 2" and the cutting edge digital HD film making techniques used by Tippett Studios to complete the film.

Key Skills:

Compositing (Compositor and VFX Supervisor):

- Combining live action and computer generated elements into visual effects shots that realize the vision and creative direction of the client and Visual Effects Supervisor.
- 2D tracking, matte extraction, layering of elements, and color grading.
- Maintain the overall look, color balance, and quality for assigned shots and sequences to create uniformity in all finished work.

2D/3D Integration: (PostVis Artist and Supervisor)

- Matchmove: 3d camera solving and layout for live action plates already shot to approximate the look of a finished film
- PostVis: Rendering of combined plates and 3D previs 2D tracking and addition of real footage to pre-visualizations.

Digital Production Supervision: (Post Production Visual Effects and Previsualization Supervisor)

- Production Management of CG/VFX and post production through final
- Integration of live action and computer generated elements into editorial or VFX sequences that realize the vision and creative direction of the Producer

2D/3D Story Development and Planning (Previs Artist and Supervisor):

- 3D Animatics: Mock up of scenes and sequences in 3D prior to production to allow Directors and Producers to explore both creative and technical issues
- 2D Videomatics and Editing: Digital storyboarding and editorial sequence development for basic planning of story flow and narrative pace
- Animation: 3D character animation, blocking and layout
- 3D Asset Building: image based modeling and rendering

Software Experience, Visual Effects Production:

- Compositing: Shake, Adobe After Effects, Apple Motion
- Animation/Mocap: Alias Motion Builder, Autodesk Maya/Mental Ray, Maxon Cinema-4D, Magpie, Poser
- Motion Tracking: RealViz Match Mover Pro, Boujou
- Paint: Photoshop, Illustrator
- Editorial and Post: Final Cut Pro, AVID, ProTools, DVD Studio Pro, Soundtrack Pro
- Production Management: MS Office, File Maker Pro
- Web: Adobe GoLive, hand coded HTML, CSS, JavaScript
- OS: Solaris, Windows, OSX,
- Programming: High Level Scripting capabilities with formal education in Basic, Pascal, JAVA, Javascript, Object Oriented Development models, MEL Scripting

Training and Certifications:

De Anza College, Cupertino, CA, Maya Character Animation
Apple Professional Certification Program, San Francisco, CA, Shake Compositing
Apple Professional Certification Program, San Francisco, CA, Final Cut Pro Editing
Apple Professional Certification Program, San Francisco, CA, DVD Studio Pro Authoring
AVID Certification Program, Los Angeles, CA, Avid Editing, Titling and Motion Graphics
Cisco/Nova Professional Leadership Program, Sunnyvale, CA - Certifications in Effective Communicating, Team Building and Problem Solving in the Workplace

Professional Affiliations

Visual Effects Society

- Active member, appointed Bay Area Point Person by VES Operational Director Alan Chu.
- Host for Bay Area screenings representing VES, coordinated VES Film Festival activities 2004, 2005, 2006.

SIGGRAPH

Relevant Employment History:

Digital Supervisor/Artisan (Compositor/GC Generalist) Mystic Effects Los Gatos, CA (2003-Present)

Major Skill Areas: Digital Supervision, 2D/3D Integration, Compositing, and Technical Consulting

Recent credits include several independent, feature and television productions:

- California Academy of Sciences (Visualization Studio, Tom Kennedy, Producer) Creative/Strategic Consultant
- The Pixar Story (Dir. Leslie Iwerks/Pixar-Disney) Post Production/VFX Supervisor
- Europa (Dir: Marty Rosenberg/PXC Productions) Pre-Visualization Supervisor/Digital Artisan
- Magic Time (Dir: Marc Zicree/Universal) Pre-Visualization Supervisor/Digital Artisan
- Nothing Safer (Dir: Marc Leidy/LightDog Films) Pre-Visualization Supervisor/Digital Artisan
- Sleeps with Butterflies (Dir: Laurent Briet/Sony-BMG) Associate Visual Effects Supervisor, final render, and compositor for the debut music video for Sony BMG Music Entertainment artist Tori Amos.
- Biomatics (Dir:Olivier Zitoun/EVEO) Coordinating VFX Producer, Final Render, Compositor

Assistant Professor - Digital Media Arts and Technology, Michigan State University (2000-2001)

Digital Media Scientist, Walt Disney Imagineering, Glendale, CA (1998-1999)

Digital Post Production Analyst/Sysadmin and Instructor - Digital Media, University of Hawaii (1993-1998)

Assistant to the Producer, Robert Abel/Synapse Technologies, Los Angeles, CA (1991-1992)

Education

- Ph.D. Communication and Information Sciences, University of Hawaii, Manoa
- MA. Communications Management, Annenberg School, University of Southern California
- BA Humanities/Music (Recording Arts and Technology) USC
- Telecommunications/Film, Business, Spanish Minors, San Diego State University

IMDB Online Resume/Credits:

<http://www.imdb.com/name/nm2762126/resume>

Reels and breakdowns: <http://mysticeffects.com/reels/>

Other:

IMDB Job Categories: Production, Editing, Special Effects, Producing, Production Management

Availability: Full Time

Authorized to work in United States: Yes

Primary Citizenship: United States

Valid Passport: Yes

Production Credits

<http://www.imdb.com/name/nm2762126/resume>

Member - Visual Effects Society

Digital/Film/dCinema

The Pixar Story

Visual Effects and Post Production
Supervisor

Disney-Pixar and Leslie Iwerks
Productions/Mystic Effects



Production: Partnered with Producer to plan and oversee scope of work, picture and sound completion schedule, budget, and oversee all technical aspects of post production for multi format feature documentary. Authored and tracked deliverables, post and mastering schedules. Supervised timely delivery of all audio, video, and CG elements needed for on-line, final QC reviews and film out. Negotiated vendor pricing, managed and tracked day-to-day decision-making related to Post Production budget.

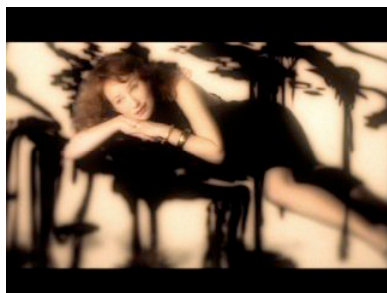
Technical: Supervised offline editorial, on-line, CG/VFX, title and end credit development, 5.1 music/voice-over/audio mastering, final picture and sound quality control for SD, HD, DI and 35mm film-out masters. Supervised titling and compositing of 200+ shots and 24 minutes of original CG material. Co-developed and managed a unique real-time, ultra high quality ingest, upres, and online transfer pipeline, conforming audio and footage for over 2000 shots, in 20+ formats, from more than 500 discreet sources, originating in every imaginable SD, HD and film format. Supervised encoding and compression of DVD and online dailies and review screeners - including tests and finishing.

Personnel: Supervised, coordinated and worked closely with Pixar, Disney, Paramount, MGM, Fox, eFilm, Technicolor and multiple post and visual effects houses to complete telecine, ingest, upres, assembly, Nitris online, titling, color grade, Dolby 5.1 mix and final delivery of multi-format masters.

Sleeps with Butterflies

Assoc. Visual Effects Supervisor,
Rendering, Compositor

Sony/BMG Music/Mystic Effects



Production: Organized production and developed pipeline for live action integration, match move, motion tracking, multipass renders, projection mapping and compositing. Assisted in development of CG treatments and advanced GI rendering techniques in Maya/Mental Ray. Hired in as compositor and promoted to Associate VFX Supervisor

Technical: Co-lead creative, pipeline and production development for 52 shots; blue screen, tracking, CG environments (Maya, Mental Ray, Shake). Managed rendering of 30,000 CG frames in 6 days for final comps.

Personnel: "Second in Command" under VFX Supervisor Martin Meunier (Digital Domain (Day After Tomorrow and Tippet Studios). Worked closely with VFX Supervisor on creative treatments and technical considerations. Identified, contracted and managed 3rd party vendors for Renderfarm and Matchmove services. Coordinated production crew of 20.

Magic Time

Previsualization Supervisor, VFX Artist, Universal/Marc Zicree/John Locke



Production: Supervised completion of 15 previsualization animatics and rough cut videomatics

Technical: Developed photo modeling techniques to minimize model development times and integrate live plates with photo-real assets

Personnel: Recruited and Managed 12 artisans for 3D asset development, sound production, 3D animation and editorial.

Europa

Previsualization Supervisor, VFX Artist Marty Rosenberg/John Locke



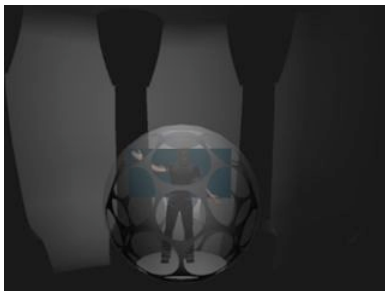
Production: Led completion of previsualization animatics, videomatics. Edited rough cut for promotional/teaser

Technical: Developed early "Postvis" techniques integrating motion capture, keyframe animation, multi-camera animation and switching with image based modeling and live video plates.

Personnel: Recruited and Managed 16 artisans for 3D asset development, sound production, 3D animation and editorial.

Nothing Safer

VFX Coordinating Producer, Lightdog Films/ Marc Leidy (VFX Sup. Previsualization Supervisor, VFX Artist CSI-Miami)/John Locke



Production - Completed 30 previsualization animatics and rough cut videomatics.

Technical - Established and coordinated implementation of a globally distributed production pipeline and management infrastructure

Personnel: Managed, tracked and coordinated 30 remote artisans, completing 20 VFX shots in 7 days.

A Time Out of Place

Assistant re-recording engineer and mixer, sound design/montage, Nagra dialog recording, boom operator

Lou Grantt Productions

Gas, Food and Lodging

Assistant re-recording mixer, Nagra dialog recording, boom operator, ambiance, SFX editor,

Karen Kroner Productions

Graduate Student Films

Sound Recordist, Remix Engineer, Editor, Grip

USC School of Cinema; SDSU Department of Telecommunication and Film

Television

Columbus Discovery and Beyond

Assistant to the Producer

Synapse Technologies / Bob Abel

Tres Por Dos

Production Coordinator

Univision / Luca Bentivoglio

MTV Music Awards

Live Broadcast Production, Technical Advisor - Audio

MTV

En Vivo - Cantantes Mexicanos

Live Broadcast Monitor Engineer/Audio Coordinator

KMEX

Dance Around the World

Camera Operator, Computer Graphics

KMVT / Visions Unlimited

Tales From the Stacks

Technical Consultant, Computer

PBS / WKAR

SVMA Awards	Graphics Digital Production Supervisor	PBS / KHON
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Video

Biomatics	Coordinating VFX Producer, Final Render, Composer	Biotech Animations/ EVEO
DIVA	Executive Producer, AVID Editor and System Administrator, Research	Documentary, Media Lab Productions/John Locke
Digital Domains	Executive Producer	Documentary, Media Lab Productions / John Locke
Microcomputer Applications In Agricultural Extension Education and Planning	Producer, Director, Editor, Writer, Camera, Audio	Documentary, United Nations Food and Agricultural Organization/ANSC Productions / John Locke
A Sound Beginning	Producer, Editor, Director, Writer	Monbusho Educational Productions / John Locke

Music

Live - The Very Best of CSL	Digital Audio Mastering Supervisor	CSL Productions
Alone No More	Co-Producer, Remix Engineer , Recording Engineer, Vocal Arrangements	Globe International Records / Lex Amores
In the Jungle	Remix Engineer	A&M Records
Jazz/New Age Label; Multiple Titles	Mastering Engineer	Capitol/Rhino/Mesa Blue Moon/Enja Records
Live - Luther Vandross, Steel Pulse, Dalai Lama,	Audio Engineer	Concert Sound Consultants
Live - Sting, Bonnie Raitt, The Crusaders	Audio Engineer	Humphrey's By The Bay
Live - Kenny Loggins, Manhattan Transfer	Audio Engineer	A-1 Audio
Live - Niel Diamond	Audio Engineer	Stanal Sound

Internet

Web Development	Information, Interface and Usability Design and Development	Mystic Effects / John Locke
iTV, DVD, CD-Rom	Digital Artist, Digital Production Supervisor, Product Designer	Mystic Effects / John Locke

Entertainment Technology

Color Management	User Interaction and Interface Designer	TVIA/Mystic Effects	Led user interaction and interface development for hardware based (SoC) real-time color correction system and visual equalizer used in commercial LCD panels.
Asset Management	Beta Tester and Concept Development	Square Box Systems Ltd/Mystic Effects	EDL to Shot Tracking - Co-designed custom software extensions to CatDV 6.0 Professional to convert Final Cut Pro or OMF EDL and locked offline sequence to interactive XML and full motion video database. Utilized to track conversion of over 2000 offline elements used in "The Pixar Story" to HDCAM-SR master elements. Product supports reporting, and tracking of bin elements and metadata from final editorial timelines.
IPTV	Senior International Consultant	Telmex/ATT/Mystic Effects	Served as a key development consultant to the "Prodigy Media Service" in Latin America, a platform that offers live television and the ability to download videos and films via the Internet.
Web 2.0	Product Design Consultant	Laszlo Systems/Mystic Effects	Web 2.0, 'triple-play' and 'social network' applications for the largest ISP and cable television network operating service in the U.S.
Interactive HD	Product Design and Management	iVAST	Played a key role in the design, development and commercialization of interactive 3D and high-definition, DVD-On Demand and IPTV technologies used by James Cameron's EarthshipTV project.
Venue Based Entertainment, VOD and IPTV	Product Management	Streaming21	Managed product development for High Definition Video-on-Demand and Digital Cinema Technologies for Star Trek: The Experience (Las Vegas Hilton), Disney World Orlando and others.
Digital Media Systems	Digital Media Scientist	Walt Disney Imagineering/CSC (Audio/Visual Engineering)	Led user interface and functional design of Tokyo Disney Seas Centralized Management Platform (PIC/CMC) - Integrated hardware and software solution for real-time digital audio and video distribution and venue management.
Digital Dailies	System Designer/Database Developer	University of Hawaii/John Locke	Developed the MediaLink Online Collaboration Environment for Internet based review of digital dailies in association with researchers at the MIT Media Lab.
Digital Post	Systems Support	University of Hawaii	Managed digital post facilities.
Academic Program Management	Programs Design, Administration and Instruction	Michigan State University, USC, University of Hawaii	Creative Director and Professor - Established academic undergraduate and graduate degree programs in Digital Media Arts and Technology. Principal instructor for over 400 students.
iTV, DVD and Internet	Digital Production Supervisor, Digital Artist and Designer	Mystic Effects	